

## What is a learning object?

“A[ny] entity, digital or non-digital, which can be used, re-used or referenced during technology supported learning.” – *Learning Object Metadata Working Group of the IEEE Learning Technology Standards Committee (LTSC)*

“The main idea of ‘learning objects’ is to break educational content down into small chunks that can be reused in various learning environments, in the spirit of object-oriented programming.” – *David Wiley*

“Learning Objects are small or large resources that can be used to provide a learning experience. These assets can be lessons, video clips, images, or even people. The Learning Objects can represent tiny ‘chunks’ of knowledge, or they can be the whole courses.” – *Claude Ostyn, Click2Learn*

“... Small chunks or granules of information that can be accessed individually or mixed, matched and glued together to form a variety of instructional courses or minicourses.” – *Training, September 2000*

“A Learning Object is a self-standing, reusable, and discrete chunk of electronic content that meets an instructional objective. Learning Objects meet SCORM requirements so that users can easily identify and locate specific learning objects in a web-based environment.” – *UW Learning Technology Development Council (LTDC) Working Group*

“A stand-alone unit of instruction that generally doesn’t require a pre- or post-requisite, and contains this trio of elements: a measurable objective, a learning activity, and an assessment determining whether the objective has been met.” – *Jim L’Allier, NETg*

“A reusable, media-independent chunk of information used as a modular building block for e-learning content. Learning objects are most effective when organized by a meta-data classification system and stored in a data repository such as an LCSM.” – *American Society for Training and Development (ASTD)*

“Digital media that is designed and/or used for instructional purposes.” – *Brigham Young University*

Source for the above: <http://adlcolab.uwsa.edu/lo/what.htm>

“Reusable learning object (RLO) [is] used to specify a collection of elements that contains some information, learning activity, metadata, context, and learning objective. May be nested inside of other RLOs to create a hierarchy of objects. The size in terms of number of learning objectives, related information, and learning activities is up to the organization to define. Distinguishes learning from information.” – *Chuck Barrit & F. Lee Alderman Jr., Book “Creating a Reusable Learning Objects Strategy”, 2004*